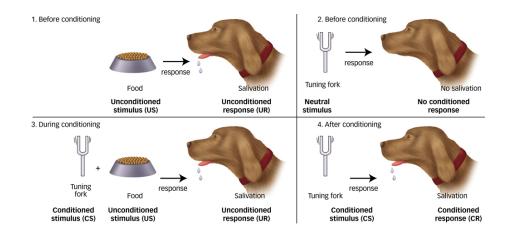
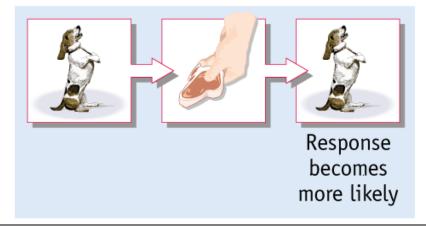
### **Learning**

Most general psychology textbooks describe three types of learning.

## Classical Conditioning



# Operant Conditioning

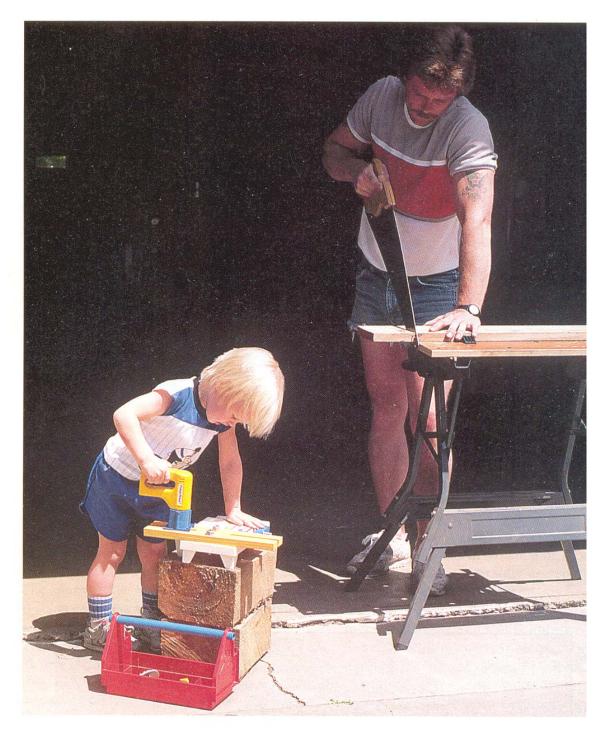


Observational Learning (or vicarious learning)



## Observational Learning (or vicarious learning)

Learning that takes place by watching the actions of others.



## **Observational Learning**

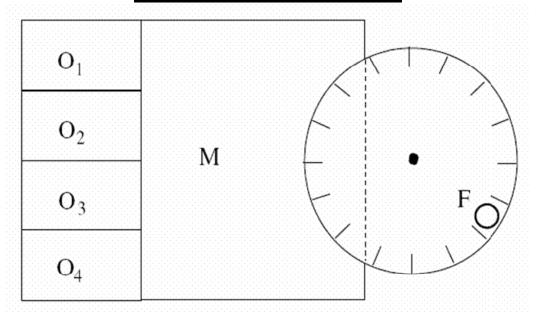


Figure 9-1 View from above the Herbert and Harsh apparatus with the turntable problem installed. Observers sat in chambers at  $O_1$ ,  $O_2$ ,  $O_3$ , and  $O_4$  and watched as a model, at M, worked on the problem of getting the food at F. (After Herbert and Harsh, 1944.)

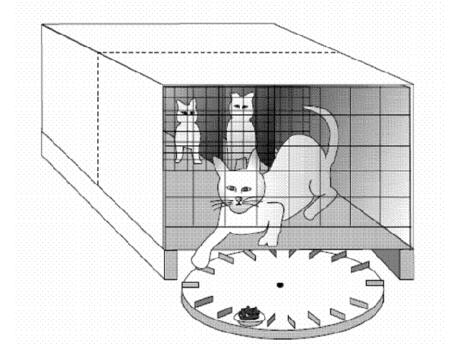


Figure 9-2 Miss White working at the turntable problem. (After Herbert and Harsh, 1944.)

## **Observational Learning**

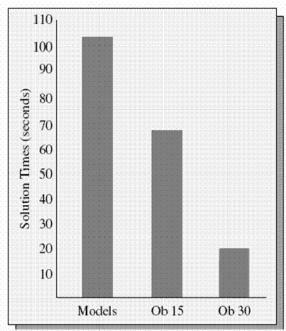
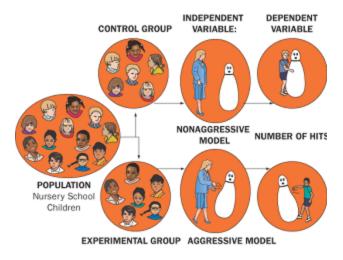


Figure 9-3 Number of observed reinforcements. Average solution times on first trial of four problems by models and observers. Observers watched models perform on 15 or 30 trials. Data from one problem, failed by four observers, are not included. (Compiled from data in Herbert and Harsh, 1944.)

#### **Observational learning**

Many behaviors are not learned through classical conditioning or operant conditioning. Learning that occurs through observing the actions of others.

Albert Bandura wanted to illustrate that people learn by watching others and that expectations are relevant for performing a behavior. In his experiment, he had three different groups of children watch an adult aggressive play with a Bobo doll.



Group 1:	Behavior Adults hit the Bobo doll	Consequence The adults were reinforced for their aggressive behavior
Group 2:	Adults hit the Bobo doll	The adults were <u>punished</u> for their aggressive behavior
Group 3:	Adults hit the Bobo doll	There were <u>no</u> <u>consequences</u> for aggressive behavior.

#### **Observational Learning**

After watching the adult interact with the Bobo doll, the children were allowed to play with the Bobo doll.



Behavior
Group 1: Adults hit the Bobo doll

Consequence
The adults were
reinforced for their
aggressive behavior

Group 2: Adults hit the Bobo doll

The adults were <u>punished</u> for their aggressive behavior

Group 3: Adults hit the Bobo doll

There were <u>no</u> <u>consequences</u> for aggressive behavior.

#### **Examples of observational learning**

Newton is very aggressive and greedy when it comes to food. Another one of our dogs, Tuffy is a very good and obedient dog (of course he is mine). My sister taught Tuffy to give us a hug. He understood this as a gesture of love and friendship (if the word applies to dogs). One day, Newton saw Tuffy give a hug and received a treat. Newton quickly learned this trick because food was involved. However, it was unclear that he learned that that this was a gesture of love and friendship. Newton imitated the behavior, but didn't understand the reasons for this behavior.



Likewise, Kris's German shepherd (Xena, Warrior Princess) learned how to open doors by moving her paws up and down next to the doorknob. I joke that we need to quarantine his dog or else she will teach other dogs how to open doors by watching her.

#### Variables that Affect Observational Learning

If you observe your parents, friends or coworker lie, what factors influence whether or not you are going to imitate their behavior?

Variables that Affect Observational Learning

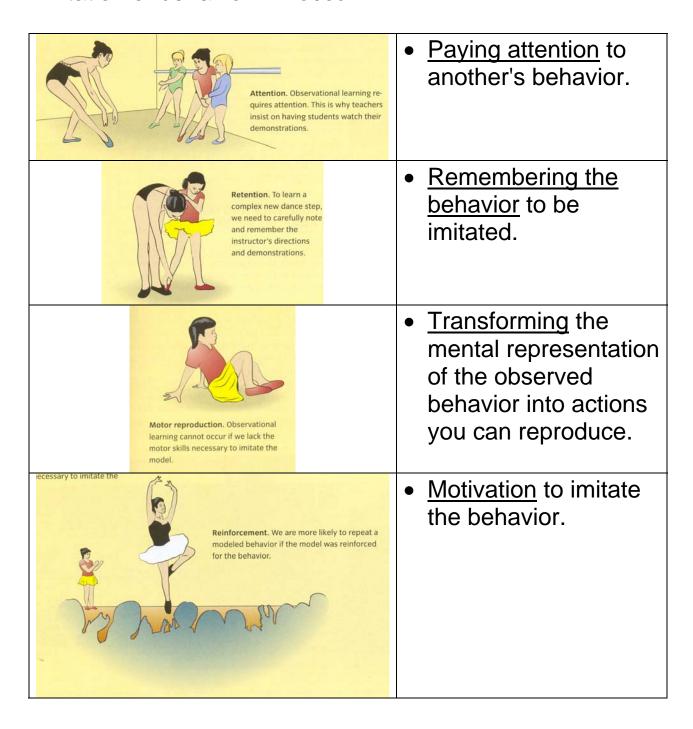
- 1. Consequences of the model's behavior (were they reinforced or punished for their behavior)
- 2. Consequences of the observer's behavior
- 3. Characteristics of the model (competent, attractive, likeable, and prestigious)
- 4. Observer's age (those who are younger are more likely to imitate others than those who are older)
- 5. Observer's learning history (were you reinforced or punished for imitation)
- 6. Other variables
  - a. Emotional state (the book was not specific)
  - b. Complex tasks are more difficult to learn by imitation that simple tasks

#### Other factors that affect imitation

- 7. People who are rewarded for their behavior.
- 8. Warm, nurturing people.
- 9. People who have control over you or have the power to influence your life (such as supervisors and parents).
- 10. People who are similar to you in terms of age, gender, and interests.
- 11. People you perceive as having higher social status.
- 12. When the task to be imitated is not extremely difficult or easy.
- 13. If you lack the confidence in your own abilities in a particular situation.
- 14. If the situation is ambiguous or unfamiliar.
- 15. If you've been reinforced for imitating the same behavior in the past.

#### **Cognitive Processes that Influence Imitation**

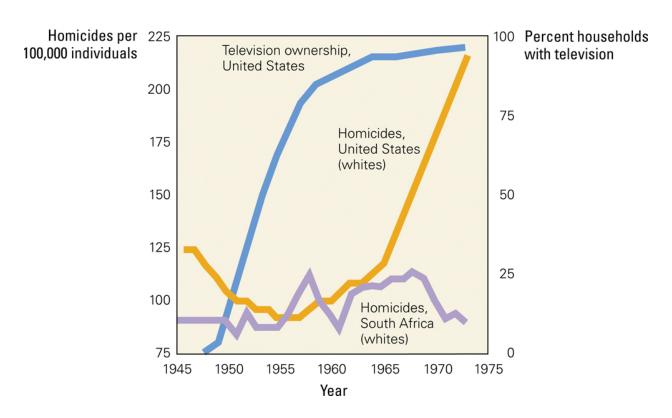
Four cognitive processes interact to determine whether imitation of behavior will occur:



#### **Violent Entertainment and Behavior**

Researchers have collected strong evidence that there is an association between violent behavior and increased exposure to violent media (). As the amount of violent TV watched by children in elementary school increases, the likelihood of being aggressive as teenagers and the likelihood of criminal behavior as adults increases. (this does not suggest that everyone who watches violent TV become more violent, but those who watch violent TV are more likely to display violent behavior)

As seen in the Figure, rates of homicides increased soon after television was introduced in the United States.



Although there is much debate about the mechanisms that lead to increased aggression or the role violent TV has on behavior, most psychologists believe that massive amounts of viewing or listening to violence is more likely to do harm than good, whether or not observational learning plays a role ().

#### **Mirror Neurons**

Neurons that fire during both performance of an action and during visual observation are called mirror neurons. When you watch someone tie a shoe and when you tie a shoe, these neurons fire. Mirror neurons are considered important for imitation, perceptual-motor learning and the interpretation of actions.