Lane Community College PTA 204L Neurological Dysfunctions Lab

Balance Interventions Skill Check

As the PTA, each of you will:

1. demonstrate three (3) skills listed in **BOLD** below,

Balance Intervention Skills List

- a. Intervention for vestibular training (e.g., eye gaze)
- b. Intervention for sensory retraining
 - i. Enhance input from proprioceptors
 - ii. Enhance input from vestibular system
- c. Intervention for perceptual training (e.g., limits of stability/center of gravity activity)
- d. Intervention for postural training strategy

Lane Community College	Name:	
PTA 204L Neuro Dysfunctions Lab	Score:	/ 50

Rating: V+/V/V-/Repeat

Balance Interventions Skill Check Rubric

Your final skill check grade is based on your first attempt with an examiner.

Prepares for Patient Treatment - 5 points		
passes skill check >=70% by minimum of 2 peers during practice, provides examiner copies of peer skill check grading sheet Peer initials:	5	
Intervention 1- 15 points		
Intervention is appropriate for the condition	/ 5	
uses clear, concise and appropriate verbal cues	/ 5	
demonstrates good body mechanics, patient guarding and safety techniques	/ 5	
Intervention 2- 15 points		
Intervention is appropriate for the condition	/5	
uses clear, concise and appropriate verbal cues	/5	
demonstrates good body mechanics, patient guarding and safety techniques	/5	
Intervention 3 – 15 points		
☐ Intervention is appropriate for the condition	/5	
uses clear, concise and appropriate verbal cues	/5	
demonstrates good body mechanics, patient guarding and safety techniques	/5	

Safety (P/NP)	
washes hands before and after patient contact	P/NP
uses good body mechanics throughout the activity	P/NP
correctly applies and uses gait belt throughout the treatment	P/NP

Example 2 Critical Safety Elements are noted in BOLD. These are PASS/NO PASS. Critical safety elements which are not completed during formal assessment will result in a zero grade and the skill check must be successfully repeated in order to pass the course.

Skill Check Grade – Final scores are based on first skill check attempt

V+	Excellent, safe and effective, >=(45/50)
V	Safe and Effective, (40 to 44/50)
V-	omissions, ineffective Rx, below appropriate level (35 to 39/50)
Repeat	indicates unsafe and/or ineffective Rx (35/50)

Final Comments: